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Mapping and Testing Internet of Things Platforms for the Intelligent Maintenance of the Electrical Distribution Network

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ABSTRACT:

New technologies are crucial in the changing energy sector and the electricity network. The climate change and increasing dependence upon electricity are two main factors in this context. Consequently, there is a need to develop the reliability and quality of the electricity distribution system. The study was carried out in cooperation with Vaasan Sähköverkko. They wanted to explore and pilot possible alternatives to internet of things (IoT) technologies to be used in predictive maintenance of the electricity distribution network. The purpose of this study was to examine the features expected from good IoT platforms. Central to this study, was to demonstrate that IoT solutions could be built on these platforms in their operating environments connected to the distribution system. Internet of things platforms are a set of integrated software capabilities. The compared platforms in this study were M-Files, IoT-Ticket, Microsoft Azure, Amazon Web Services and Google Cloud Platform.

When comparing the selected IoT platforms, data related to different features was collected by implementing four practical cases. The first case was monitoring air conditions at Vaasa primary substation using a Ruuvitag sensor. The second case was use CoreTec and CoreSense to import condition monitoring data from the power transformer at Purola primary substation. The third example was import measurement and status data from the DC system at Alskat primary substation to IoT platforms. In the final case, data was retrieved from MicroSCADA Historian to a comma separated value file and exported to IoT platforms using either the representational state transfer application programmable Interface (REST API) or a Python software development kit. The results of this study demonstrate that it is possible to install of IoT technology on significantly different platforms. M-Files was the IoT platform with largest amount of open questions still remaining. IoT-Ticket appeared to be the easiest option for installation and end use. If an organization were to choose Microsoft Azure, Amazon Web Services or Google Cloud Platform, they would need to find reliable partners to develop the platforms with end users.

During this study, it became evident that IoT technology is relatively evolved and organizations should begin using it with a low threshold if suitable applications are found. For example, predictive maintenance can be considered as a particularly suitable option for the IoT platform further utilization by a distribution system operator.

KEYWORDS: Internet of things, Platform, Electrical distribution network, Predictive maintenance
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<td>AMQP</td>
<td>Advanced Message Queuing Protocol</td>
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<tr>
<td>ANN</td>
<td>Artificial Neural Network</td>
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<td>AWS</td>
<td>Amazon Web Services</td>
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<td>CBM</td>
<td>Condition-based maintenance</td>
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<tr>
<td>CSV</td>
<td>Comma Separated Value</td>
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<td>DSO</td>
<td>Distribution System Owner</td>
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<td>GCP</td>
<td>Google Cloud Platform</td>
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<tr>
<td>HMI</td>
<td>Human Machine Interface</td>
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<tr>
<td>HV</td>
<td>High Voltage</td>
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<tr>
<td>IIoT</td>
<td>Industrial Internet of Things</td>
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<tr>
<td>IoT</td>
<td>Internet of things</td>
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<tr>
<td>LAN/WLAN</td>
<td>Local Area Network/Wireless LAN</td>
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<tr>
<td>LoRaWAN</td>
<td>Long-Range Wide Area Network</td>
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<tr>
<td>LV</td>
<td>Low Voltage</td>
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<tr>
<td>MV</td>
<td>Medium Voltage</td>
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<td>MQTT</td>
<td>Message Queuing Telemetry Transport</td>
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<td>NoSQL</td>
<td>Not only Structured Query Language</td>
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<td>PAN/WPAN</td>
<td>Personal Area Network/Wireless PAN</td>
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<tr>
<td>PdM</td>
<td>Predictive maintenance</td>
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<td>PvM</td>
<td>Preventive maintenance</td>
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<td>RBM</td>
<td>Risk-based maintenance</td>
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<tr>
<td>REST API</td>
<td>Representational State Transfer Application Programmable Interface</td>
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<tr>
<td>Acronym</td>
<td>Description</td>
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<td>RM</td>
<td>Reactive maintenance</td>
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<td>Rpi</td>
<td>Raspberry Pi</td>
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<td>RxM</td>
<td>Prescriptive maintenance</td>
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<tr>
<td>SCADA</td>
<td>Supervisory Control and Data Acquisition</td>
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<tr>
<td>SDK</td>
<td>Software Development Kit</td>
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<tr>
<td>SQL</td>
<td>Structured Query Language</td>
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<td>TSO</td>
<td>Transmission System Owner</td>
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<td>VSV</td>
<td>Vaasan Sähköverkko Oy</td>
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<tr>
<td>WAN/WWAN</td>
<td>Wide Area Network/Wireless WAN</td>
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1 Introduction

New technologies are crucial in the changing energy sector and the electricity network. In this context there are two main factors. The first is climate change, or environmental issues, which has resulted in the need for large-scale integration of renewable, low emission (CO2) energy sources in high voltage (HV), medium voltage (MV) and low voltage (LV) networks. It has also resulted in the need to improve the efficiency of the entire energy system. The second factor is increasing dependence upon electricity. Consequently, there is a requirement to develop the reliability and quality of the electricity supply (Laaksonen, 2020).

You (2017) cites several causes of electrical component failure: corrosion, fatigue, wear, overload, vibration, and shock. However, these failure mechanisms are monitored and predicted before the components breaks down.

From this changing environment, the term “smart grid” has emerged. Laaksonen (2020) observes that smart grids have different explanations depending on who defines them:

- European Technology Platform:
  
  o “A Smart Grid is an electricity network that can intelligently integrate the actions of all users connected to it – generators, consumers and those that do both – in order to efficiently deliver sustainable, economic and secure electricity supplies.”

- European energy regulators:
  
  o “Smart grid is an electricity network that can cost efficiently integrate the behavior and actions of all users connected to it – generators, consumers and those that do both – in order to ensure economically efficient, sustainable power system with low losses and high levels of quality and security of supply and safety.”

- The US National Institute of Standards and Technology (NIST):
  
  o “The term ‘Smart Grid’ refers to a modernization of the electricity delivery system so it monitors, protects and automatically optimizes the operation
of its interconnected elements – from the central and distributed generator through the high-voltage network and distribution system, to industrial users and building automation systems, to energy storage installations and to end-use consumers and their thermostats, electric vehicles, appliances and other household devices.”

What these definitions have in common is that, in the future, a smart grid will be secure, reliable, efficient and sustainable. In addition, it integrates an array of local and regional generation technologies and enables developed electricity markets. The following chapters demonstrate what intelligent maintenance means in a smart grid and how internet of things (IoT) technology relates to it.

1.1 Background

The study was carried out in cooperation with Vaasan Sähköverkko (VSV). The study concept emerged with Vaasan Sähkö’s corporate strategy in 2019. One of the topics that surfaced was the use of IoT in electricity networks. Following the strategy’s completion, the use of IoT was further discussed and the outcome was to map out a way for IoT to be used in predictive maintenance (PdM). Initially, VSV wanted to explore and pilot possible alternatives to this technology before acquiring a vast system. The reason for the system’s extent is demonstrated in Figure 1, which shows VSV’s assets.
Most distribution system owners (DSOs) do not have the same data collection opportunities as a transmission system owner (TSO) because there are fewer assets. As Figure 1 shows, however, VSV has 20 primary substations, with numerous data collection possibilities. In addition, VSV has numerous distribution transformers with the potential to add individual IoT devices and produce PdM data, particularly in cable network’s secondary substations.

1.2 The scope of the research

This study focused on utilizing IoT platforms in PdM for the electrical distribution network. The aim was to introduce five different IoT platforms and to implement four different practical examples of how data can be generated for these platforms. The data could also have been simulated. However, the study aim was to practically demonstrate how data, from places, such as substations and supervisory control and data acquisition system (SCADA), could be generated for platforms. Had the objective been to create a system capable of identifying potential failures based on machine learning, the research would have required information about cases where the distribution system status was...
stable and those where failures had occurred. Since gathering this data is a lengthy process, this study did not focus on developing machine learning algorithms for platforms. Instead, the study identified platform data collection methods, data visualization solutions, and machine learning possibilities, data security, user experience and pricing models were explored.

1.3 Research goals and questions

Knud (2019) observes that there are 620 different IoT platforms on the market. Consequently, there is scope for choice, and an organization must carefully consider which platform might benefits its business. The purpose of this study was to address this quantity problem by examining the features expected of good platforms. Central to this study, was to demonstrate that IoT solutions could be built on these platforms in their operating environments within the distribution system. These solutions may also be available to VSV following the research and IoT platform selection.

1.4 Structure

Following the introduction, Chapter 2 explores the theoretical background of maintenance strategies, IoT and IoT platforms, and gives practical examples of IoT and PdM within the distribution network. The topics discussed are based on previous research and the available literature. Chapter 3 discusses the methodology used in this study and its practical implementation. Chapter 4, presents the results by platform and feature. Chapter 5 is reserved for the discussion section. Finally, Chapter 6 discusses the main findings of the study.
2 Distribution Network Maintenance and IoT Solutions

Maintenance is vital for the reliability of a distribution network. If a component breaks, its effects can vary significantly according to the type of component. A primary substation, for example, largely has components that, were they to fail, could impact electricity distribution and affect a considerable number of customers. A long-term interruption in electricity supply, would result in the DSO having to pay its customers standard compensation in accordance with the Electricity Market Act. Moreover, unexpected outages negatively impact the reasonable rate of return (Energiavirasto, 2018).

Bangalore and Tjernberg (2016) describe a procedure that collects data from different systems in an organization and, from that data, instructs an algorithm based on an artificial neural network (Figure 2).

![Diagram of maintenance scheduler](image)

**Figure 2.** The self-evolving maintenance scheduler approach (modified from Bangalore & Tjernberg, 2016)
The outcome allows the system to schedule the appropriate maintenance times and reserve the necessary maintenance resources (Bangalore & Tjernberg 2016). Hence, the following chapters explore the tools and methods required to build such a system.

### 2.1 Maintenance strategies

There are several maintenance strategies, and the most widely known ones are shown in Figure 3.

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**Figure 3.** The most well-known maintenance strategies (Ramamurthy et al. 2017).

Reactive maintenance (RM) is typically described as “run to failure,” which means that a machine or component is repaired only after it has ceased operations following a breakdown. In theory, an organization employing this strategy does not incur maintenance costs but invests directly in a new component. In practice, organizations frequently perform basic preventive tasks, such as lubrication or adjustments. The negative aspect of this strategy is that organizations must maintain substantial inventories of the necessary components to ensure business continuity. In addition, maintenance costs are significantly higher when production is interrupted unexpectedly (Mobley, 2004).
Preventive maintenance (PvM) is a time-based maintenance strategy. This means that the component is serviced after a number of years or when it has accumulated a predetermined number of operating hours. A database of component failures is maintained, and this can be used to determine the average failure time and provide input to the maintenance plan. A database of component failures is maintained and can be used to determine the average failure time and provide input to the maintenance plan. Alternatively, the specified service intervals may be based on the component manufacturer’s maintenance instructions (Mobley, 2004).

Currently VSV largely adopts this maintenance strategy. Figure 4 gives an example of their time-based maintenance plan.

![Figure 4](image-url)  
Figure 4. An example time-based maintenance plan for primary substation components (Vaasan Sähköverkko Oy, 2020b).

A disadvantage of this strategy is that maintenance may be performed unnecessarily, resulting in wasted resources. Conversely, the fault may occur before the essential maintenance can be performed (Collin & Saarelainen, 2016).
Condition-based maintenance (CBM), as the name implies, is a maintenance strategy that uses sensors and other measurement techniques to monitor the condition of components. The system recognizes the limit values, and if they are exceeded, the system issues an alarm to the personnel monitoring its status (Ramamurthy et al. 2017, Bangalore and Tjernberg 2016, Lappi, 2019). Alternatively, this maintenance strategy may be implemented when an oil analysis is performed on a power transformer and, based on the results, it is decided that maintenance should be carried out. Without the oil analysis, maintenance would be carried out according to the annual program (Bangalore & Tjernberg, 2016).

Predictive maintenance (PdM), according to Collin and Saarelainen (2016), is the application with the most opportunities in IoT technology, because it directly impacts a company’s profitability. They largely attribute this to efforts to increase productivity by improving equipment utilization, reducing unexpected production interruptions, and shortening planned maintenance outages. As PdM consists of remote monitoring, management, optimization and system updates, analytics are required to determine anomalies in the measurement data. It is clear that the PdM needs analytics to determine anomalies from the measurement data. Therefore, the key idea is to detect information from the data that predicts component breakdown.

Schmidt and Wang (2016) list challenges, which related to the PdM: context data utilization, knowledge management, uncertainty management, and systematic approach. The first challenge is analyzing external environmental variables, such as the effects of minor maintenance or inspection data on the overall picture, where measurement data is also available. Understanding the whole picture allows factors contributing to component failure to be identified. The second issue relates to knowledge management, which is an integral part of PdM. The information must be managed in so that it can be stored in vast quantities and create visual dashboards that benefit the end users. The third challenge is closely related to the second, since a substantial amount of data is required to create
accurate machine learning algorithms from it. The final problem is that there is no systematic approach to designing and implementing of a PdM system. Consequently, organizations must employ agile development methods to create them, if they are unwilling to invest in a ready-made system (Schmidt & Wang, 2016, Collin & Saarelainen, 2016).

**Risk-based maintenance (RBM)**, according to Ramamurthy et al. (2017), is a system in which:

“*decision about maintenance of an asset is also based on optimizing the use of maintenance of resource across all assets. In this approach, the risk of failure is used as the metric to allocate maintenance resources. Risk here means the product of probability of failure and the economic consequences of failure.*”

This approach was recognized long before IoT technology based PdM became more widely discussed. Sekita’s (2019) study shows that the using IoT technology to create a risk-based maintenance system delivers significant added value by providing more information about the assets to be maintained. Hence it provides a better basis for risk assessments.

In the future, combining these perspectives may produce a maintenance system with significantly reduced human input. However, the numerous issues involved in replacing humans with a system feature are not currently addressed at the larger scale. As such, the maintenance systems in this study may be referred to as decision support systems (DSSs).

**Prescriptive maintenance (RxM)** is one of the latest concepts to become recognized among maintenance strategies. Digitalization is the most significant factor behind this model. It extends the concept of PdM to include actions that are strictly necessary to prevent failure. The suggested actions are based on historical and real-time data. The differences between PdM and RxM may be summarized by the fact that PdM answers
the question, “What will happen when?” Alternatively, RxM asks, “How can we control the occurrence of a specific event?” (Nemeth et al. 2018 and Liu et al. 2019).

### 2.2 IoT

Internet of Things refers to heterogeneous items connected to the internet. This means that all devices have a unique identifier and are connected to the internet using standard communication protocols. Devices transmit data to systems where it can be stored, analyzed, and processed using machine learning algorithms (Collin & Saarelainen, 2016, Tarkoma and Weiss, 2013).

Collin and Saarelainen (2016) describes IoT as a superior concept and with subtypes such as industrial internet of things (IIoT) and IoT of consumers. These subtypes are illustrated in Figure 5.

![Figure 5. Differences between IIoT and IoT of consumers (Collin & Saarelainen, 2016).](image)

As shown in Figure 5, IIoT refers to a heavy industry-scale system and IoT of consumers (shown on the right) describes a lighter system such as a smartwatch or smart phone. This study focuses on IIoT.
Broader systems involve a numerous different technology. Wortmann and Flüchter (2015) describe an IoT technology stack consisting of three core layers. At the base, there are physical devices that measure different quantities and submit the data for analysis. This layer may also have edge computing devices that process the data locally before forwarding it. The middle layer has communication protocols that connect physical devices and platforms so that data can be analyzed and further processed. At the top of the technology stack there is a platform where value creation can be built for businesses through analytics, machine learning and other applications.

The IoT technology stack is shown in Figure 6.

Figure 6. IoT technology stack (Wortmann & Flüchter, 2015).

Collin and Saarelainen (2016) offer their own approach of the technology stack in Figure 7.
Collin and Saarelainen (2016) argue the base of the stack comprises data production technologies, while the top four levels each process the data into business information. At the top of the stack, there is an intelligent value-added service that integrates the company’s business processes and creates new business models. Figure 7 also shows that the platform handles data storage centrally and provides tools for analytics and application development. Clearly, effective data security solutions must be in place throughout the technology. These elements are also included in the second technology stack presented. The following subsections explore in more detail the levels described in technology stacks.

2.2.1 Physical devices

The physical devices are at the lowest level the technology stack, and their purpose is to obtain information. Such devices may include sensors that detect a certain state such as temperature or humidity. Physical devices include gateways and tools designed to enable telecommunication connections. Lappi, (2019) estimated the number of connected devices to be 50 billion by 2020, indicating that their popularity is significant.
Collin and Saarelainen (2016) describe a sensor as a “device which principle of operation is to convert information into an electronic form about a phenomenon that is not inherently electronic. A phenomenon can be a physical or chemical condition or event in nature.” They list the most recognized sensor categories as follows:

- Acceleration, speed, position
- Temperature, humidity
- Gas / liquid pressure level or flow
- Chemical property / composition
- Vibration
- Resistance, energy consumption, other electronic features
- Radiation (visible light, infrared and ultraviolet radiation)
- Brightness, intimacy
- Biometry (fingerprint, iris)
- Volume

Sensors using Bluetooth or Radio Frequency Identification (RFID) technology do not transmit data directly from a sensor to an IoT platform for further analysis. Therefore, a gateway is required to receive the data and forward it to the IoT platform. This may be achieved using, the representational state transfer application programmable interface (REST API) or the message queuing telemetry transport (MQTT) protocol.

Kang et al. (2017) observe that the main purpose of the gateway is to connect data generators to the Internet and thereby enhance device management via two-way communication. Data is received and forwarded to the IoT platform. Update packets may also be transmitted to the data generators via the gateway, optimizing their data security or performance.

To optimize the amount of data storage on the IoT platform or the performance and latency of the IoT system, edge computing technology is typically used. This occurs in the
gateway, where an algorithm performs functions. If deviations occur, the gateway can forward them to the IoT platform (Morabito et al. 2018).

Collin and Saarelainen (2016) also list the following benefits of gateways:

- Local raw data filtering reduces the amount of traffic, which saves money and reduces the risk of network congestion.
- Filtering the raw data can more easily highlight anomalies.
- Data can be stored locally, so that interruptions in the communication connection do not cause data loss.

Figure 8 illustrates the role of the gateway in an IoT system.

![Figure 8. The role of the gateway in an IoT system (Kang et al. 2017).](image)

As mentioned above, the gateway connects data generators to the Internet. This is clearly presented in Figure 8 as well. ZigBee, Wi-Fi, RFID or other wireless technology-
based data generators could all be connected to the gateway. Then a received data could be forwarded to the IoT platform via 4G or ethernet protocols. Telecommunication and communication protocols are presented in more detail in following subsection.

### 2.2.2 Telecommunication and communication protocols

Collin and Saarelainen (2016) divide the networks into three parts according to their geographical dimension. In addition, the technologies are separated into wired and wireless. The dimensions are shown in Figure 9.

**Figure 9.** The three dimensions of communication networks (Collin & Saarelainen, 2016).

**Personal Area Network/Wireless PAN (PAN/WPAN)** is described as a collection of wired or wireless devices. In an office environment, for example, these may include a computer, headset, keyboard, mouse, and printer (Gratton, 2013). In an IoT system, they are data generators such as a temperature sensor that sends measurements to the gateway via Bluetooth. In brief, it is a short-range network technology with a maximum range of about 100 meters (Collin & Saarelainen, 2016).

**Local Area Network/Wireless LAN (LAN/WLAN)**, according to Cisco (2020), “is a collection of devices connected together in one physical location, such as a building, office, or
home.” The size of an LAN largely depends on its intended use, be it at home, in business, or in an educational institution. Its maximum data transfer rate may reach tens of giga-bits per second (Cisco, 2020, Collin & Saarelainen, 2016).

**Wide Area Network/Wireless WAN (WAN/WWAN)** is a network covering an extensive area. This may include a connection across a city, regional or national border. The data transmitted by this network may be hundreds of megabits per second, although the throughput decreases significantly as the transmission distance and packet loss rate increase (Zhang et al. 2012, Collin & Saarelainen, 2016).

As shown in Figure 8, all three networks are required in a large-scale IoT system. Data generators typically send data over the WPAN to the IoT gateway, and the gateway forwards it over the WWAN to the cloud where the IoT platform is located. In addition, surveillance cameras may be connected to the IoT gateway via WLAN.

In the following section, several data transfer standards are presented. These standards have also been used in the practical part of this study.

**Modbus** is an application layer messaging protocol that provides client-server communication for a range of uses. This standard has been a widely used in the industry since 1979, due to its simplicity and transparency. However, it has presented significant challenges to current cybersecurity issues (Hersent et al. 2012). Collin and Saarelainen (2016) observe that if Modbus is not used via a VPN tunnel, data security is entirely absent. Modbus exists in both serial interface and ethernet formats.

**HTTP messages** are a method of data exchange between a server and a client. There are two types of messages. Requests are messages sent by a client to perform an action on a server, and responses are answers from the server (HTTP Messages - HTTP | MDN, 2021).
Message queuing telemetry transport (MQTT) is a good option when a lighter communication protocol is required. It is particularly suitable in situations where many devices need to exchange data over the internet in close to real time, while consuming minimum network bandwidth. This situation occurs almost invariably in the IoT world (Hillar, 2018).

The MQTT protocol is based on a publish-subscribe pattern, which Hillar (2018) describes as follows:

“A message published by a client is decoupled from the other client or clients that receive message. The clients do not know about the existence of the other clients. A client can publish messages of a specific type and only the clients that are interested in that specific type of message will receive the published messages”.

The MQTT protocol is supported by most IoT platforms and the practical element of this study included testing this protocol on different platforms.

2.3 IoT Platform

Figures 6 and 7 illustrate technology stacks related to the IoT. These descriptions may also be applied to the IoT platform structure. Ravulavaru (2018) comments, “In a nutshell, IoT Platforms are support software that connect smart devices and the entities that use the data from these smart devices.”

Gartner (2021) defines IIoT platforms as a set of integrated software capabilities. These facilities allow organizations to improve asset management and decision-making. As previously stated in this study, these systems may also be referred to DSSs.

Chapter 1 discussed the need for improvements the reliability and quality of electricity distribution. Lau et al (2019) present a vision of a smart city that could meet these challenges in the future (Figure 10). Highlighted in blue, are the topics explored in this study.
As shown in Figure 10, platforms, communication technology and APIs play a significant role in this system. In this study the REST API and software development kit (SDK) were used to transfer data from sensors to platforms. The REST API is a set of protocols for building and integrating application software. Its function is to exchange information between a client and the server (i.e., the server receives the query and forwards a response to the client). The REST API may also be described a design style that works with the HTTP protocol (Fielding, 2000). The SDK is a set of application development tools that may be installed in a single package and may include APIs, documentation, libraries, testing and analysis kits, or the MQTT protocol (Red Hat, 2021).

2.4 IoT solutions in electrical distribution network

This section provides examples of the solutions to PdM and IoT in the electrical network.
2.4.1 Examples in the primary substations

Primary substations are the interface between HV and MV networks. At primary substations in Finland, the voltage at the network distribution level is typically converted from 110 kilovolts (kV) to 20 kV. From the primary substation, the distribution network flows through transformers to electricity consumers. The primary substation also has features that protect the distribution network. Therefore, it may be argued that the primary substation is one of the most important elements in an entire electrical system.

In Figures 11 and 12 structure of the VSV’s primary substation is displayed.

![Diagram](image)

**Figure 11.** The 110 kV side of the primary substation (Vaasan Sähköverkko Oy. 2021a).
2.4.1.1 Power transformer

A power transformer is one of the most important components in a primary substation. Electrical4U (2020) describe the transformer as follows:

“A static device consisting of a winding, or two or more coupled windings, with or without a magnetic core, for inducing mutual coupling between circuits. Transformers are used in electric power systems to transfer power by electromagnetic induction between circuits at the same frequency, usually changed values of voltage and current.”

Oil analysis a key method of monitoring main transformer condition. This is typically performed annually or every few years. An oil sample is extracted from the transformer on site and sent to a laboratory for analysis. The results subsequently determine whether maintenance is required. Oil analysis is generally considered to be an accurate method of assessing the condition of power transformers. However, risks such as sampler error and sample contamination may invalidate the laboratory results. Consequently, decisions may be based on incorrect data. In addition, manual oil sampling is performed relatively infrequently. As a result, faults that develop between sampling intervals may not
be detected, increasing the risk of unexpected defects in the power transformer (Eronen, 2016).

Another method of oil analysis is online monitoring a part of a CBM or PdM strategy. This method continuously provides real-time data about the power transformer (Eronen, 2016). Figure 13 shows the components of an online oil analyzer.

![Figure 13. The online oil analyzer of the power transformer (Eronen, 2016).](image)

The oil analyzer continuously examines different gas concentrations in the oil. The analyzed data may be forwarded to a SCADA system or a cloud service, where the oil analysis may be combined with additional condition monitoring data from the power transformer (Vaisala Oyj. 2021).
2.4.1.2 Circuit breakers

A circuit breaker is used to control the electrical system or to disconnect a faulty part of the operating network. There are two operating modes. In the first mode, the circuit breaker conducts the load current with the lowest possible losses. In the breaking mode, it switches the conductor to insulation. Although the circuit breaker isolates the defective part of the electrical system, its contacts do not provide a reliable opening distance as in a disconnector (Elovaara & Haarla, 2011).

Circuit breakers with a voltage of 110 kV use SF6 gas as an arc extinguishing agent. SF6 gas density is monitored at each primary substation inspection visit, several times a year. Visual inspection of SF6 gas pressure has the same disadvantage as manual oil analysis in a power transformer (i.e., potential failures may not be detected early enough).

As with a power transformer, a circuit breaker also has an online system for monitoring SF6 gas density in real time using either SCADA or a cloud service. Figure 14 provides a flowchart of the online gas density monitoring system in a 110 kV circuit breaker (ABB, 2018).
As shown in Figure 14, SF6 gas density may be monitored using a web-based user interface and a local display. Traditional sensors also have contacts that can alert SCADA. However, an online system significantly benefits an asset manager since changes may be detected long before the gas density reaches the alarm limit.

### 2.4.1.3 Disconnectors and instrument transformers

When a component requires a service, it is critical that the part to be serviced is disconnected from the electrical system effectively. This is achieved using a disconnector. The disconnector provides a safe and reliable opening distance between the circuit and the rest of the electrical system. This ensures safe working practice for service providers (Elovaara & Haarla, 2011).

Instrument transformers are intended for measuring voltage and current. Their function is to galvanically isolate the measuring circuit from the main circuit. The measurement signal is connected to protection relays and a voltage regulator. Instrument transformers allow measuring devices and protection relays to be placed in a substation building even
when the instrument transformers are located at an outdoor switchyard (Elovaara & Haarla, 2011).

Disconnectors are typically monitored and serviced in accordance with a PvM strategy. Maintenance and testing require an interruption in the electricity supply. Current paths and transient resistance are tested during maintenance. A thermal imager may be used to monitor increased temperature caused by transition resistance and to determine the need for maintenance (Unseen Technologies Oy. 2019). Generally, primary substation and distribution network components are thermally imaged once a year. Therefore, faults that develop between imaging intervals may not be detected, increasing the risk of unexpected defects in the instrument transformers or disconnectors.

In Finland, a TSO has tested an online thermal imaging system by placing thermal imagers to capture components of interest. The image data is sent to a cloud service where a machine learning algorithm may process the data and raise alerts based on the results (Unseen Technologies Oy. 2019).

A flowchart of the online thermal imaging system is shown in Figure 15.

![Flowchart of the online thermal imaging system](image)

**Figure 15.** A Flowchart of the online thermal imaging system (Unseen Technologies Oy. 2019).
Figures 16 and 17 give examples of the results that may be achieved using an online thermal imaging system.

**Figure 16.** An example of online thermal imaging of a disconnector (Unseen Technologies Oy. 2019).

**Figure 17.** An example of online thermal imaging of an instrument transformer (Unseen Technologies Oy. 2019).

Figures 16 and 17 clearly demonstrate where the loaded components are warmer than the ambient temperature. In addition, the images on the right have been formed into pixel squares to facilitate the use of an algorithm and machine learning for automatic fault location.
Figure 18 shows that the manual thermal imager has detected the correct fault in the current transformer at VSV’s primary substation.

Figure 18. Thermal imaging of the current transformer in Ristinummi primary substation (Etab Electric Oy. 2019).

2.4.1.4 DC systems

A DC system is part of the primary substation’s auxiliary electrical structure. The DC system acts as the primary substation’s DC voltage supply for secondary appliances, such as remote control and protection devices, when DC is not available through the primary substation’s self-operating system. This ensures safe operation in the primary substation (Niemi, 2019).

Battery condition is monitored during visual inspections several times a year and by impedance measurements every 1-2 years. These maintenance procedures are sufficient to assess any battery deterioration. However, sudden faults cannot be regulated by this principle (Niemi, 2019).

Currently, battery chargers have intelligent controllers that provide substantial information about the DC system. Huang et al. (2017) provide the following examples:

- Current and voltage measurements
- The resistance of each battery cell
- The state of battery charge

This type of monitoring system is shown in Figure 19.

**Figure 19.** The structure of intelligent maintenance in a primary substation DC system (Huang et al. 2017).

Huang et al. (2017) conclude that intelligent technology in a primary substation’s DC system improves the level of maintenance automation, reducing the inspection and maintenance workload by 50%.
2.4.1.5 Buildings

A primary substation building primarily houses 20 kV switchgear, control and protection components, and auxiliary electrical systems such as the DC system. The power transformer may also be located in the primary substation building.

The temperature in a primary substation building is crucial factor since the building also contains protection relays, which are critical components of the electrical network. Sihtola (2014) observes that an internal temperature above 20 °C effectively reduces the life of a protection relay and has energy efficiency implications. Therefore, it is important to monitor the temperature in a primary substation building. Currently, wireless temperature sensors send data via Bluetooth to a gateway, which subsequently transmits the data to a cloud service for analysis (Ruuvi, 2021).

2.4.2 Examples in the distribution network

This subsection provides examples that can be used in the distribution network.

2.4.2.1 Secondary substation

A secondary substation follows the same principles as the previously discussed primary substation, albeit at a lower voltage level and therefore on a smaller scale. The basic components of a secondary substation are medium voltage switchgear, distribution transformer, and low voltage switchgear (ABB. 2000).

The components of a secondary substation may be subject to partial discharges. These are electrical discharges that occur when the strength of an electrical field exceeds the that of an insulating material. A partial discharge is not the same thing as a breakthrough, since it does not close electrode spacing. Over time, electrical discharges form a woody erosion mark known as “electric wood” as they pass through the material. This erosion may eventually cause a breakthrough that requires substantial maintenance (Teräväinen, 2019).
Temperature, sound and brightness may be used to detect partial and corona discharges. A temperature sensor mounted on the terminals, or a thermal imager, may detect a rise in temperature caused by partial discharges. Partial discharges may also produce noise distinguishable by sound spectrum analysis (Niemi, 2019).

The frequency analysis of a corona discharge is shown in Figure 20.

![Frequency Analysis](image)

**Figure 20.** Frequency analysis of a corona discharge in a secondary substation (Niemi, 2019).

### 2.4.2.2 Cable cabinet

A cable cabinet houses a branch of a low voltage cable network and its associated components. It may also be used in the internal distribution network of a multi-building estate and as part of a pole-mounted secondary substation. Through cable cabinet, most consumers receive their domestic electricity supply (ABB. 2000).
Cable cabinets may be installed in terrain that causes them to tilt over time, resulting in numerous problems. Figure 21, for example, shows that the cable cabinet busses have detached, with a high risk of a short circuit.

![Figure 21. Cable cabinets damaged due to tilting (Vaasan Sähköverkko Oy. 2020a).](image)

Such a problem could be monitored by sensors that monitor the tilt. Such a system would operate on the same principle as, for example, the monitoring of the temperature of a primary substation building mentioned above. Cable cabinets are inspected at intervals of more than five years, so the sensors must be such that their functionality is maintained over the inspection interval. (Niemi, 2019)

### 2.4.3 Examples related to data from SCADA

Today’s traditional SCADA systems for power grid monitoring include tools for configuring protection relays at primary substations, controlling circuit breakers and disconnectors, human machine interface (HMI), workstations, and network communication sys-
tems as a complete integrated system. Each component to be modeled requires programming and configuration to cause alarms and status information to enter the system. (McCrady, 2013)

There are currently several different SCADA systems on the market and their various use cases such as monitoring of an electricity network or a power plant. VSV uses ABB’s MicroSCADA Pro SYS600, and Figure 22 demonstrates the system’s view of the Alskat primary substation.

**Figure 22.** The view of Alskat primary substation in the SCADA system (Vaasan Sähköverkko Oy. 2021b).

MicroSCADA Pro SYS600 may also be connected to a Historian server, which collects historical data from events and measurements (as shown in Figure 23). The data can be visualized using either the Vtrin user interface or by exporting it to another system for analysis (Rantonen, 2020).
Data from SCADA may be used for a variety of purposes. However, a major objective is PdM since historical information from SCADA may be combined with data from IoT sensors to build more reliable data models.

Bangalore and Tjernberg (2016) describe an application that uses an artificial neural network (ANN) and SCADA data to detect for possible faults and generate alerts. A flowchart of the application is shown in Figure 24.

The purpose of the application is to estimate the operating parameters of the monitored component in a specific operating situation. The operating parameters can be, for example, the temperature or humidity of a secondary substation. The model is trained based on SCADA data that normally at a certain season or at a certain outdoor temperature,
the secondary substation has a certain temperature. If the measured value deviates from the value predicted by model, it can generate an alarm to SCADA. (Bangalore & Tjernberg, 2016)
3 Research and IoT Platform Selection Methodology

This chapter reviews the methodology used in this study. A general picture of the methods used during different stages of the research is presented as a flowchart in Figure 25.

![Flowchart of the methodology used in this study.](image)

**Figure 25.** A flowchart of the methodology used in this study.

As Figure 25 indicates, data collection and analysis are discussed in this chapter, and the discussion is presented in Chapter 5.

3.1 Selection of platforms

As discussed in Chapter 1, there are 620 different IoT platforms on the market. Hence an organization needs to think prudently about the type of platform that might benefit its business. The IoT platforms selected for this study are presented below.
**M-Files** was the first choice for this study, since the platform is already in use at VSV for document management and primary substation maintenance planning. M-Files is a document and information management system capable of managing large-scale business processes through numerous automated workflows. In addition, there are options for managing access rights, modifying data security settings and integrating into other systems. It also has good APIs, such as the REST API, which was also used to generate data for the platform in this study (M-Files Corporation. 2021b).

**IoT-Ticket** was also a natural choice for this study, as it is a platform developed by VSV’s IT partner Wapice. It is a web-based system that uses the drag and drop method to build a visual interface for the user. As such, it does not necessarily require any lines of coding. Data for the platform is generated along a several different paths. However, this study used the platform’s REST API (Wapice. 2021a).

**Microsoft Azure (later Azure)** is one of the most recognized IoT platforms on the market and is one of the services provided by Azure. Information transmitted by IoT devices through Microsoft Azure is readily accessible in other services included in Azure. The main purpose of this service is to enable devices to be connected to a cloud service so that they may be registered and managed. In addition, data may be routed to a database or directly to a Power BI dataset and analyzed using Power BI (Microsoft. 2021a).

**Amazon Web Services (AWS)** is a platform of the same scale as Azure and the main purpose is quite similar to Azure. Therefore, data generated through this service is also readily available in other Amazon cloud services (Amazon Web Services. 2021f).

**Google Cloud Platform (GCP)** is in the same class as Microsoft Azure and AWS. Its main purpose is also similar (Google Cloud. 2021b).

In summary, M-Files and IoT-Ticket are not as globally recognized as Azure, AWS and GCP. However, an interesting aspect of this study is how they perform alongside the market
giants. Although the services provided by the last three platforms are similar, they differ somewhat on closer inspection. These differences are explored in Chapter 4.

3.2 Data collection

In this study, data related to features was collected by implementing four practical cases for the IoT platforms. The first example involved monitoring conditions at Vaasa primary substation using a Ruuvitag sensor, which measures temperature, humidity, and air pressure (Ruuvi. 2021).

The next case used CoreTec and CoreSense to import condition monitoring data from a power transformer at Purola primary substation. CoreTec measures power transformer load, oil temperature and ambient temperature. It also uses condition monitoring data to calculate aging in the power transformer. CoreSense continuously analyzes the power transformer oil using a similar principle to that presented in subsection 2.4.1.1 (ABB. 2021a & ABB. 2021b).

The third example imported measurement and status data from the DC system at Alskat primary substation to IoT platforms. The data was obtained using a battery charger controller, which measures, system voltage and current (Alpha Technologies Ltd. 2016.).

In the final case, data was retrieved from MicroSCADA Historian to a comma separated value (CSV) file and exported to IoT platforms using either the REST API or a Python SDK. All the cases are illustrated in Figure 26.
The practical examples create a general view of the way information is generated for IoT platforms, how data is processed and analyzed, the security solutions available, and the pricing methods available for the different platforms.

Since there are numerous cases involving the use of such platforms, it was important to consider similar studies to provide a holistic view of their effectiveness and any problem areas. In particular, it was important to assess the features previously identified as the most relevant.

The practical cases were carried out in a way that did not interfere with the primary substation components in use. The telecommunication connections to the IoT platforms were built so that each device had its own 4G router, avoiding any changes to the primary substation’s existing connections. Lappi (2019) argues that a power system’s private network must be secure and reliable, since connecting it to commercial IoT platforms could pose significant threats to society. Lappi (2019) further argues that connecting SCADA directly to IoT platforms would continually pose the same threats. Therefore, integration between IoT platforms and the SCADA Historian system was not performed in this study. Instead, the data was retrieved in a CSV file and exported to IoT platforms via a separate device using either the REST API or Python SDK.
In addition to ensuring the consistent operation of the electricity system, the practical cases were implemented in a way would minimize costs. Ahmad et al. (cited in Lappi, 2019) states that “in industrial applications the challenge with continuous online monitoring is often the cost of special monitoring devices and solutions.” Lappi also notes that this same problem may occur for a TSO due of the large number of devices to be monitored. For example, if VSV were to introduce a PdM application not only in the primary substations but also in the distribution network with its secondary substations and cable cabinets, the number of devices to be monitored would also increase exponentially. Consequently, this aspect is also relevant to the DSO.

Although efforts were made to minimize the costs of practical cases the purchase of devices (three Raspberry Pi 4 Model B with necessary accessories, and three 4G router) were necessary to automatically transfer data to IoT platforms.

The Raspberry Pi (Rpi) is a computer with a single circuit board and is best known for its use in IoT systems and for learning coding skills. Its numerous features and applications make it is relatively cost-effective, particularly for lightweight IoT systems. Hence, it is also ideal for this study (Raspberry Pi Foundation. 2021).

Figure 27 gives an overview of the Raspberry Pi 4.
Information may be generated for IoT platforms in numerous ways. When using a device such as the Rpi as a gateway, the data must first reach the gateway. Figure 24 illustrates the solution to this. In two of the cases, the Modbus TCP bus was used and Ruuvitag forwarded the condition monitoring data from Vaasa primary substation building to the gateway via Bluetooth. Subsequently, two options for transferring the data to the IoT platforms were considered.

The first option used Python programming language, which has good libraries for managing the HTTP requests and the SDKs for the three largest platforms. This option was ultimately tested in the fourth example, which transferred SCADA Historian data to the IoT Platforms.

The second option used Node-RED software, which is a programming tool with a visual interface and ready-made function blocks that can be wired together. Therefore, it is also described as a “low-code programming for event-driven applications.” (OpenJS Foundation. 2021)
The software includes ready-made blocks for Modbus, HTTP requests, MQTT, Azure, GCP and AWS. Therefore, a certain amount of coding was required, and the practical cases were implemented relatively quickly.

Figure 28 shows an example of condition monitoring in Vaasa primary substation building.

Figure 28. The example related to the Vaasa primary substation case.

In addition, the devices generating the data needed to be configured for each platform. The configuration requirements are described in more detail in the next chapter, which discusses expertise required in platform maintenance.

As previously noted, a search of related studies was also required to understand the overall picture. The search included scientific publications by international technical organizations and databases from scientific studies. The most valuable databases were in IEEE Xplore and ScienceDirect.
Keywords used in the information search were “IoT platform” and “comparison.” The search included publications from 2015-2021 in line with rapidly evolving technology and recent research.

### 3.3 The data analysis

The usability of IoT platforms is assessed using the following features:

- Protocols and APIs
- Scalability and flexibility
- Pricing model
- Security
- User experience
- The need for expertise in platform maintenance

These features were selected due to VSV’s interest in them. They were also selected because the most recognized and efficient protocols (notably MQTT and HTTP) and their simple upgrades were necessary for the platform. In addition, data flow through the protocols must be at a bandwidth high enough to prevent any delay in transmission. Scope for expansion is also beneficial, since an organization may not identify all the applications available to the platform during the early stages implementation. Since these may appear over time, the platform must be scaled as needed. In addition, flexibility is required to keep pace with rapid changes in technology and market demand. Moreover, flexibility and scalability in new operating environments is provided by modern API technologies, which the platform must support so that other business systems may be integrated into the IoT system (Ullah et al. 2020).

When acquiring something new, cost is invariably a significant factor. Therefore, price was one of the comparison factors used in this study. Platforms with different features and functions make price comparison challenging. Therefore, cost was assessed using a pricing model rather than annual costs, for example (Ullah et al. 2020).
Although IoT data, such as customer information, is not vital for an organization, the IoT platform will not be used to control any power grid components, as in SCADA. Nevertheless, security concerns are paramount, since new uses may arise and security must not be hindered by development (Ullah et al. 2020).

For an application or service to be used optimally and generate a return on its investment, it must be attractive and simple to use. Therefore, user experience is a significant factor (Ullah et al. 2020). Manageability should also extend to administrator level where the platform is maintained and developed as required by maintenance experts. It is inefficient for an organization to recruit specialists to implement each development proposal. Each of these features will be examined in the next chapter.
4 IoT Platforms Comparison Results

This chapter presents the study results and the IoT reference architecture of the platforms. In addition, it compares different platforms based on the features discussed in the previous chapter. User experience will be compared with the aid of images to support the discussion.

4.1 M-Files

M-Files was the only platform studied that is not directly intended for building IoT systems. However, Figure 29 demonstrates that this is indeed possible in M-Files.

![IoT reference architecture in M-Files](image)

**Figure 29.** The IoT reference architecture in M-Files.

Before the IoT devices producing data may be assigned to M-Files, the metadata structure of the M-Files vault must be defined. Figure 30 shows the vault metadata structure,
including object types, classes, property definitions, and value lists (M-Files Corporation. 2021a).

**Figure 30.** An example metadata structure in M-Files. (M-Files Corporation. 2021a)

M-Files (2021b) uses metadata throughout the system in views and search functions. The metadata may also be used to generate reports or images. Therefore, the metadata structure must be carefully defined.

**Figure 31** shows the metadata structure when configured to act as an IoT platform.
Figure 31. The metadata structure in M-Files configured as an IoT platform.

As shown in Figure 31, the most significant objects in the metadata structure are the gateway, sensor, measurement, and buildings where the IoT devices are located (i.e., a primary or secondary substation).
It also valuable in M-Files to create workflows that help manage the entire system. The workflow may include gateway or sensor status monitoring, which detects timestamps when information about IoT devices is received. If nothing has been received, a predetermined user receives an email alert.

Data generated by IoT devices is likely to be visual so that end users gain a better understanding of the system’s condition. The M-Files reporting module may be used to define a dataset exported to a separate structured query language (SQL) database. Subsequently, the dataset may be retrieved by Power BI, where the data is analyzed and used to create dashboards (M-Files Corporation. 2021a).

4.1.1 Protocols and APIs

M-Files, like most IoT platforms, does not support the MQTT protocol. Ullah et al. (2020) argue that is a negative factor since MQTT is a light protocol and communication between devices and the platform is therefore more efficient. M-Files supports the HTTP protocol, which is used to build communication. Although its performance is not as efficient as MQTT (Al-Fuqaha et al. 2015), HTTP is cited as widely used compared to other IoT platforms (Ullah et al. 2020, Guth et al. 2016, Agarwal & Alam, 2018).

Furthermore, M-Files has an ActiveX/COM API with supported programming languages, including VB.NET, C#, Visual Basic, VBScript and C++. In addition, M-Files includes a REST API named M-Files Web Service API (M-Files Corporation. 2021a). In this study, the latter was tested for receiving messages from IoT devices on the platform.

In addition to the REST API, M-Files has comprehensive options for integration with other systems. The content replication tool, for example, may be used to import additional maintenance data to the IoT platform. As shown in the metadata structure (Figure 31), it is desirable to link measurements, sensors and gateways to primary substations. Therefore, it is useful to automatically bring these components to the platform from their data source locations. VSV stores maintenance planning for primary substations in M-Files,
and the quickest way for primary substation data to reach the IoT platform is to import it from VSV’s existing vault using a content replication module. This module is used to synchronize data between different vaults (M-Files Corporation. 2021a).

### 4.1.2 Scalability and flexibility

M-Files was implemented at VSV in 2017 to manage primary substation documentation. Currently, most of VSV’s documents are managed there. In addition, several workflows related to business processes have been built. Based on this example, M-Files scales from a small system to a large entity.

The metadata structure in M-Files may be modified after implementation. However, when installing the system, it is important to define it as precisely as possible. Nevertheless, it is a reasonably flexible platform. Problems of scalability and flexibility occur since M-Files is built on top of the SQL database. Collin and Saarelainen (2016) observe that SQL databases may encounter problems with speed and scalability and that it is preferable to build IIoT applications based on a not only structured query language (NoSQL) data warehouse. Therefore, miscellaneous data may be transferred to the same database on the platform without the need to organize it into different compartments.

### 4.1.3 Pricing model

As previously discussed, M-Files was selected for this study partly because it was already in use at VSV. In this case, should VSV chose M-Files as its IoT platform, there would be no system acquisition. Since M-Files does not publicize pricing information concerning their system, costs are typically based on an agreement between the subscriber and the supplier.

### 4.1.4 Security

To maintain security in M-Files, it is advisable to implement the IoT platform in a separate vault. This prevents business-critical information and documents being stored in the
vault connected to IoT devices via the REST API. In addition, the username defined in the REST API must be different from that is used in the other vaults. M-Files has particularly comprehensive features for managing user permissions, and automatic security settings may be defined in the vaults. However, when IoT data is solely related to PdM and not customers, it is not essential to define specific user security settings (M-Files Corporation. 2021a).

Connections between the M-Files server and clients are encrypted using the Secure Sockets Layer (SSL) or Transport Layer Security (TLS). These features encrypt data sent by IoT devices to the M-Files server (M-Files Corporation. 2021a, Oppliger. 2016).

The M-Files SQL database may be encrypted using the system's default function, which uses the AES-256 encryption algorithm. If the default feature is enabled after system implementation, previously created data or documents must be updated. This procedure is illustrated in Figure 32 (M-Files Corporation. 2020).

![Figure 32. The procedure for updating the encryption status of existing files (M-Files Corporation. 2020).](image)

In M-Files, it is possible to use federated verification to define an authentication system outside M-Files. Figure 33 demonstrates the authentication process in a flowchart (M-Files Corporation. 2021a).
Authentication may also be carried out using vault specific credentials or Windows login. Therefore, an organization has many options for selecting the most appropriate authentication method for its users (M-Files Corporation. 2021a).

A significant security concern is managing updates to IoT devices, since their operating systems may need to be updated using either remote connections or automated processes. M-Files does not have an interface for sending update packages to devices that would be installed according to a predefined process. However, in M-Files, device-specific views may be defined and referred to as update packages. In this case, the IoT gateway must be intelligent enough to query, through the REST API, whether a new update package has been released to its view and if so, start the update process.

Finally, since M-Files operates in accordance with the ISO 27001 security management system, there are both internal and external audits related to product security issues.

4.1.5 User experience

M-Files has been used in VSV since 2017, hence user experience may be positive if the IoT platform is based on the same application already in use. Constantly digitizing processes means having to absorb new information and learning to use new applications. It
is therefore beneficial if the new application does not need to be learnt. An advantage of M-Files is its clear user interface and the ability to customize it to the user’s requirements.

On the negative side, the metadata structure must be configured with M-Files administration tools. Subsequently, the IoT devices must be configured with M-Files desktop or web client before data analysis is completed using Power BI. User experience would be improved if these functions could be completed in one location. Conversely, some end users simply require the Power BI application to obtain all the information necessary to support decision-making. Only system developers need to use all the applications discussed in Figure 29.

Figure 34 provides a general view of M-Files when the user logs in.

![Figure 34. The general view of the M-Files.](image)

As demonstrated in Figure 34, the user can immediately begin creating new devices by pressing the “create” button. Alternatively, system structure may be accessed through common views. In addition, the initial view shows the tasks that may occur should an IoT device stop communicating or an alert is generated by a measurement.

Figure 35 provides a view listing the gateways created in the system and their hierarchy.
Figure 35. The M-Files view related to gateways in the IoT system.

It is evident, in Figure 35, which sensors are linked to which gateways, along with the primary substation where they are located. These primary substations are automatically imported into the system from another vault.
Figure 36 demonstrates a view with measured values from different IoT devices.

![Image of Figure 36](image)

**Figure 36.** The M-Files view related to measurements from the IoT devices.

From Figure 36, it is readily apparent that this view provides no additional value for the end user. However, visually presenting the data may support decision-making regarding possible maintenance actions.

Figure 29 shows that the data in the M-Files system is exported to a separate SQL database, where it is subsequently retrieved by Power BI for more extensive analysis.

Power BI is a Microsoft product designed to visualize exported data to support decision-making. In 2020, Microsoft was recognized for the thirteenth consecutive year as a leader in the Gartner Magic Quadrant for Analytics and Business Intelligent Platforms (Microsoft. 2021f).
Figure 37 shows a map view enabling the end user to search for the correct primary substation dashboard and view its maintenance information. This may be based on both IoT data and information from other systems. The same user interface principle has been used in VSV’s MicroSCADA system. Therefore, it was desirable to provide continuity in this application.

Figure 37 demonstrates that the user may search for the correct dashboard by selecting the blue buttons in the map view or using the list on the left.

Figure 38 illustrates the Vaasa primary substation's dashboard, including temperature and humidity measurements in the building.
Figure 38. The dashboard of the Vaasa substation in the end user application in Power BI.

Figure 38 shows that the dashboard provides a more detailed location of the primary substation, in addition to temperature and humidity measurements. The main diagram button allows the user to view an illustration of the primary substation. It should be noted that these are examples only. When implementing a system in an entire organization, it is vital to design the dashboards collaboratively.

End users are likely to use Power BI in their own computer browsers. However, it is beneficial to build the dashboard so that it may be optimized for smart devices. Figure 39
demonstrates that it is possible to create a mobile layout of the Power BI dashboard, using an application such as Power BI android.

![Mobile layout of the dashboard in Power BI](image)

**Figure 39.** The mobile layout of the dashboard in Power BI.

This is advantageous when the end user is on site and wants to quickly check, via smartphone, the measurements that have recently been received from the IoT sensors.

In M-Files, it is not possible in to directly implement analytics or images based on machine learning, since services such as Azure, AWS and GCP are not available. To include machine learning services in M-Files’ IoT architecture, data must be transmitted via the REST API to a service such as Azure Machine Learning, which teaches machine learning algorithms and returns them to M-Files. An alternative is to use Python programming language, which supports numerous libraries for data processing and machine learning. In this scenario, the REST API is also required for data retrieval.
4.1.6 The need for expertise in platform maintenance

Regarding M-Files, VSV is in a good position, since it already has expertise in the use and development of its system. Coding skills are not required to develop the basics of M-Files, such as defining a structure and creating simple workflows. Therefore, it is easier to train in-house experts.

The developer of M-Files, M-Files Corporation, has grown into a large company and will therefore have support available for system development, such as customizations that are not possible with basic tools. However, complex customizations should be avoided, since they are potentially difficult to maintain. Consequently, while the need for skills does not decrease, there is no immediately requirement to train or acquire more experts.

4.2 IoT-Ticket

IoT-Ticket was acquired for testing in this study through VSV’s IT partner and platform developer Wapice. IoT-Ticket is a cloud-based platform that is quick to install. Its architecture is illustrated in Figure 40.
As illustrated in Figure 40, IoT-Ticket has all the elements required to build an IoT platform. IoT devices generate data for the platform using several options. The data may be visualized in the IoT-Ticket dashboard using the drag and drop method. Communication may be two-way, as illustrated in Figure 40. However, in principle this is not required in PdM, since a SCADA system monitors critical actions and applies the necessary control measures. Conversely, two-way communication may be necessary when the operating systems of IoT devices are updated, for example.

4.2.1 Protocols and APIs

In IoT-Ticket, there are three options for communication protocols. These are HTTP, MQTT, and Azure IoT Hub. The selections are illustrated in Figure 41, which also shows the information that should be entered when a new device is created in the system.
Figure 41. Communication methods for IoT device in IoT-Ticket.

Based on Figure 41, IoT-Ticket supports the two most important protocols (MQTT, and HTTP based REST API) for IoT systems, as defined by Ullah et al. (2020). It is also possible to build communication between the platform and the IoT devices via Azure IoT Hub. This allows an organization to benefit from the features in both platforms. Azure IoT Hub is discussed in more detail in Section 4.3.

To use the protocols described above, the platform must have an API or SDK. IoT-Ticket has REST Clients, which are listed as follows (Wapice. 2021b):

- C# REST Client
- Java REST Client
- Linux C++ Client
- Python Client
- Qt Client

In this study, IoT-Ticket’s REST API was tested in Node-RED (Figure 26) as well as using the Python requests libraries.

In early 2021, Wapice and HiQ announced that they have jointly produced a library that allows the FRENDS integration platform to be seamlessly connected to IoT-TICKET, as a new data source. This enables efficient and fast integration of IoT-Ticket and other business systems (Wapice. 2021b). This is significant for VSV, as they have used FRENDS since 2020.
4.2.2 Scalability and flexibility

IoT-Ticket may be used in Wapice’s private cloud or in commercial storage such as Azure, AWS or IBM Softlayer. As a cloud-based service, its scalability and flexibility are evident, since data storage capacity may be readily increased in remote storage (Wapice. 2021a).

The previous chapter introduced the protocol and API options in IoT-Ticket. Based on their number, it is apparent that IoT-Ticket readily adapts to numerous operating environments and situations.

4.2.3 Pricing model

Wapice is offering IoT ticket as a pilot project in which an IoT application is implemented for the customer’s needs, including all stages from data acquisition to visualization and user interface. This gives the customer an idea of the platform’s operation. However, a long-term contract is not signed at this stage (Wapice. 2019).

If the customer wants to continue with the application in question for production use, then the costs consist of a fixed annual cost of using the platform, an annual cost based on the number of connected IoT-devices, and a developer license cost per piece. (Wapice. 2019)

Additional platform features, such as Big Data Analytics, are ordered separately and were not tested in the practical part of this study (Wapice. 2019).

In the pricing model presented above, it is assumed that the application runs in Wapice’s own cloud. The pricing model must be negotiated on a case-by-case basis if the customer requires an alternative solution, such as IoT-Ticket operating in Azure.
4.2.4 Security

Wapice (2021d) lists authentication among the main security functions on its platform. The authentication server may be integrated with the customer's own authentication services, such as Azure AD with Multi-factor Authentication (MFA). In addition, access controls may be set on a group basis so that end users and developers have different permissions. Database security has been considered by separating relational and time series data into separate systems.

As previously noted, device-to-cloud communication may be implemented using the REST API, which uses the Basic Authentication method. If the MQTT protocol is used, devices are identified by digital certificates. In both cases, communication is encrypted with SSL.

IoT-Ticket automatically performs security inspections and like Wapice, operates in accordance with the ISO 27001 security management system. Both have internal and external audits related to system security issues.

A beneficial feature of IoT-Ticket is a function that sends an update package to the device, enabling it to start the update process. This function is demonstrated in Figure 42.
Figure 42. An IoT device software update received via IoT-Ticket.

The upgraded device is ultimately responsible for ensuring the update process is performed correctly. The update process may also be monitored in IoT-Ticket, provided the required status information is imported from the device to IoT-Ticket for inspection.
4.2.5 User experience

When installing IoT-Ticket, the first stage is to define the system structure, including the devices and the levels at which they are managed. The structure defined in this study is shown in Figure 43.

![Resource Browser](image)

**Figure 43.** The structure of the IoT system in the IoT-Ticket.

Figure 43 shows primary substations and SCADA. In the system, they are termed enterprises and may be connected to several sub-enterprises. They may also be connected to the IoT devices (referred to as devices in the system).

If desired, the device manufacturer or user may attach their own definitions to the devices as metadata. This is shown in Figure 44.
When testing connections between IoT devices and the platform, the data tags view is useful because it provides measurement values and their timestamps. This view is shown in Figure 45.

**Figure 44.** Metadata of the device in IoT-Ticket.

**Figure 45.** The data tags view in IoT-Ticket.
Comparable to Power BI, IoT-Ticket has numerous options for creating images to assist the end user in decision-making. Figure 4 shows that a map view similar to the one created in Power BI may be generated in IoT-Ticket (see Figure 37).

**Figure 46.** The map view in the IoT-Ticket dashboard.

Figure 47 shows that a similar substation-specific dashboard may also be created as in Power BI (see Figure 38).

**Figure 47.** The dashboard of the Purola substation in IoT-Ticket.
As previously discussed, dashboards may be created in IoT-Ticket using the drag and drop method. This allows the graph shown in Figure 47 to be dropped into the dashboard at a desired location. The data-flow editor determines what will be displayed in the graph and automatically generates blocks that are added to the dashboard. Constants or time variables may be attached to the blocks. If buttons have been added to the dashboard, their performance is also defined in the data flow. Figure 48 shows the data flow configurations in the Alskat substation’s dashboard.

![Figure 48. The data-flow editor in IoT-Ticket.](image)

Building basic dashboards is also straightforward in Power BI, since it allows data variables to be dropped directly into the dashboard and automatically detects the way a graph or image should be displayed. If more advanced images are required in Power BI, DAX programming language must be used. In IoT-Ticket similar dashboards may be created with the blocks shown in Figure 48. Therefore, IoT-Ticket may be considered a low-code development platform.

As in Power BI, it is possible to create a mobile layout for the dashboard in IoT-Ticket. Although IoT-Ticket does not have a separate mobile application, it can detect when a
user logs on to the platform with a smartphone and creates a mobile layout. This function requires mobile layout to be turned on in the dashboard settings. The mobile layout of the dashboard is shown in Figure 49.

![Mobile layout of the dashboard in IoT-Ticket](image)

**Figure 49.** The mobile layout of the dashboard in IoT-Ticket.

The basic version of IoT-Ticket does not have libraries for building analytics based on machine learning. However, it is possible to purchase these as add-ons. In this case, the service includes a Big Data Analytics server, which processes data using an R interface (Wapice. 2021c). Conversely, as in M-Files, data in IoT-Ticket may be imported to a Jupyter Notebook via the REST API.

### 4.2.6 The need for expertise to maintain the platform

Having Wapice as its IT partner puts VSV in a good position. Wapice has many experts in the field of IT. Furthermore, not everyone is proficient in IoT-Ticket. However, since it is possible to learn how to use the platform without an IT degree, expertise is not critical in this case.
4.3 Azure, AWS and GCP

Since these cloud-based platforms have similar features, they are discussed in the same section. These platforms operate on the principle that the entire cloud portfolio is available through the same username. They all have distinct applications and tools for different uses, and each has its own unique IoT architecture. Azure’s version is shown in Figure 50.

![IoT reference architecture in Azure (Microsoft. 2021c).](image)

**Figure 50.** The IoT reference architecture in Azure (Microsoft. 2021c).

In Azure, the IoT Hub connects devices to other services running on the platform. The IoT Hub offers communication protocols and comprehensive device management. IoT Hub does not automatically store data, which must be routed to data warehouses or directly to Power BI, via the Stream Analytics service.

The IoT architecture of AWS is shown in Figure 51.
Figure 51. The IoT reference architecture in AWS cloud (Amazon Web Services. 2021c).

As shown in Figure 51, AWS has several services that may be installed when creating an IoT application. The most significant of these are AWS IoT Core, IoT rule, AWS IoT Analytics and Amazon QuickSight. These services were also used in this study. AWS IoT Core has a similar role to Azure’s IoT Hub and IoT rule has a function comparable to Azure’s Stream Analytics. AWS IoT Analytics allows datasets to be created through IoT rule. In Amazon QuickSight, it is possible to create a dashboard as in Power BI.
The IoT architecture of GCP is shown in Figure 52.

![The IoT reference architecture in GCP](image)

**Figure 52.** The IoT reference architecture in GCP (Google Cloud. 2021d).

Google Cloud Platform has a simpler IoT architecture than Azure and AWS, as it includes only the essential features. The top four boxes of the architecture were also used in this study. Cloud IoT Core is a similar service to Azure’s IoT Hub and AWS IoT Core, and Cloud Dataflow resembles Azure’s Stream Analytics. Cloud Pub/Sub (Publish/Subscribe) is a service used in conjunction with Cloud Dataflow. Cloud Pub/Sub reads a message received through IoT Core and Dataflow records it in BigQuery, where data is retrieved for the dashboard. Google’s Data Studio is a suitable service for this.

### 4.3.1 Protocols and APIs

The advantage of cloud platforms is that they usually have the latest technology available. This was found to be the case for Azure, AWS and GCP, as shown in Table 1.
Table 1. A comparison of communication protocols and APIs (Microsoft. 2021b, Amazon Web Services. 2021d, Google Cloud. 2021c).

<table>
<thead>
<tr>
<th>Platform</th>
<th>Supported Protocols</th>
<th>APIs</th>
</tr>
</thead>
<tbody>
<tr>
<td>Microsoft</td>
<td>HTTP, MQTT, AMQP</td>
<td>REST API, SDK for C++, SDK for Node.js, .NET Core SDK,</td>
</tr>
<tr>
<td>Azure IoT</td>
<td></td>
<td>SDK for Java, SDK for Python, Android SDK 27, iOS SDK</td>
</tr>
<tr>
<td>Hub</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Amazon</td>
<td>HTTP, MQTT, WebSocket, LoRaWAN</td>
<td>REST API, AWS SDK for C++, AWS SDK for Go, AWS SDK for Java, AWS SDK for Javascript, AWS SDK for .NET, AWS SDK for PHP, AWS SDK for Python, AWS SDK for Ruby</td>
</tr>
<tr>
<td>AWS IoT Core</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Google</td>
<td>HTTP, MQTT</td>
<td>REST API, Google API Client for Python, Google API Client for C++, Google API Client for Java, Google API Client for Node.js, Google API Client for Go, Google API Client for .NET, Google API Client for PHP</td>
</tr>
<tr>
<td>Cloud IoT Core</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

What the communication protocols have in common is that each platform supports HTTP and MQTT. It is also possible to use the advanced message queuing protocol (AMQP) in Azure. Oasis Open (2012) describes this as:

"an open internet protocol which is comprised of several layers. The lowest level defines an efficient, binary, peer-to-peer protocol for transporting messages between two processes over a network. Above this, the messaging layer defines an abstract message format, with concrete standard encoding."

In AWS, users have the option to select WebSocket or LoRaWAN as the communication protocol. WebSocket is an advanced technology that allows event-based messages to be sent to a server without waiting for a response (Mozilla, The WebSocket API [Web-Sockets] - Web APIs | MDN, 2021). LoRaWAN is optimized for low power and long-range applications (Digita, 2021). The network operates in an ISM frequency band of less than one GHz, which is used freely by different operators. In addition, Digita (2021) observe
that the LoRaWAN protocol allows data to be transmitted only when necessary. This promotes the battery life of the sensors.

As Table 1 shows, all the platforms support the REST API, and several SDKs have been developed for them in different programming languages.

Based on these findings, it may be concluded that these platforms offer several different perspectives on the development of IoT applications.

4.3.2 Scalability and flexibility

As previously discussed, credit card information may be entered into the three cloud services considered in this subsection. All services are subsequently available on a pay-as-you-go basis. The number of devices or messages is not technically limited on platforms. As the IoT system grows, however, organizations can increase capacity by moving to the next charge level. Alternatively, the platform may bill the organization for the number of messages.

From Table 1, it is also evident that each platform has several methods of generating information for platforms through IoT devices and other systems. The scalability and flexibility of these platforms is readily apparent and has been observed in several studies (Agarwal & Alam 2018, Fridelin Panduman et al. 2019 and Pierleoni et al. 2020).

4.3.3 Pricing model

Each platform has its own calculator that could estimate the costs incurred when using their cloud services. However, as noted, this study does not provide exact prices but what factors make up the costs.

The initial cost with Azure, is the IoT Hub, which can be selected as a basic or standard model. Since the basic version has a narrower range of features, services such as Device
Management, Device Twin, Module Twin, and IoT Edge are entirely absent. Another cost factor to consider is the number of messages expected to be generated by the IoT system. Limiting the number of messages per day is possible to choose between 8,000 and 300,000,000. If the lowest number is selected, it is possible to add a maximum of 500 devices to the system, otherwise the number of devices unlimited. Another significant cost incurred in Azure is the use of Stream Analytics, as the price is based on the number of hours the Streaming Units are in use. Azure Storage Accounts may be used to store data on a pay-as-you go basis. Furthermore, Power BI (used to visualize data) requires Power BI Pro licenses, which are billed monthly (Microsoft. 2021f).

In AWS, the IoT Core cost is based on the estimated number of devices, the monthly messages per device, and the functions implemented per message. No restrictions are placed upon devices or messages. Data warehouses such as the S3 follow the same principle as Azure’s Storage Accounts. Alternatively QuickSight, has pricing similar to that in Power BI (Amazon Web Services. 2021a. & Amazon Web Services. 2021b).

Conversely, GCP has a relatively straightforward pricing model for the IoT Core. The volume of data exchange is estimated. In addition, no restrictions on the number of messages or devices are specified. The same model applies to the Pub/Sub service. Dataflow is billed along the same lines as Azure Stream Analytics. Cloud storage and BigQuery follow a similar pricing model to other data warehouses such as Azure or AWS. Google Data Studio is a free service that anyone can access through their Google Account (Google Cloud. 2021d).

4.3.4 Security

Before installing IoT platforms, it is important to determine the locations where the services will be used and the data stored. In Azure is necessary to create an IoT Hub, while GCP requires a registry. These factors determine the location of the cloud service, which must be as close as possible to the organization’s operating location. This ensures that data protection laws meet those required in the organization’s country and in the cloud.
service. In AWS, this selection is made when the first devices are put into operation. The desired location is selected from the drop-down menu as shown in Figure 53 (Amazon Web Services. 2021d, Microsoft. 2021b, Google Cloud. 2021c).

Figure 53. Location selection of the cloud service in AWS.

Yu et al. (2019) have made a thorough comparison of the security features in IoT platforms. Their findings for Azure, AWS, and GCP are summarized in the Table 2.
Table 2. A comparison of Azure, AWS and GCP security elements (Yu et al. 2019).

<table>
<thead>
<tr>
<th></th>
<th>Amazon AWS IoT</th>
<th>Microsoft Azure IoT</th>
<th>Google Google Cloud IoT</th>
</tr>
</thead>
<tbody>
<tr>
<td>Based Platform</td>
<td>N/A</td>
<td>N/A</td>
<td>N/A</td>
</tr>
<tr>
<td>Open Source</td>
<td>Supported</td>
<td>Supported</td>
<td>Supported</td>
</tr>
<tr>
<td>Application Protocol</td>
<td>HTTP, MQTT, CoAP, Webscoket</td>
<td>HTTP, MQTT, AMQP</td>
<td>HTTP, MQTT, AMQP</td>
</tr>
<tr>
<td>Transport Protocol</td>
<td>TLS</td>
<td>TLS</td>
<td>TLS</td>
</tr>
<tr>
<td>Cryptography Algorithm</td>
<td>AES, RSA, ECC</td>
<td>AES, RSA, ECC</td>
<td>AES, RSA, ECC</td>
</tr>
<tr>
<td>Authentication Protocol</td>
<td>x.509 certificates, OAuth, JWT, AWS IAM, AWS Cognito</td>
<td>x.509 certificates, OAuth, JWT, AWS IAM</td>
<td>x.509 certificates, OAuth, JWT</td>
</tr>
<tr>
<td>Other Security Features</td>
<td>IAM roles, IAM policy, AWS security credentials, AWS policy, AWS STS</td>
<td>Azure IoT hub, Azure active directory, Azure cosmos DB, Azure stream analytics</td>
<td>Cloud IoT core, Cloud IAM policy, Cloud IPA, GCP armor, Cloud DLP API, Cloud security scanner</td>
</tr>
</tbody>
</table>

According to Microsoft (2021b), Amazon Web Services (2021d) and Google Cloud (2021b), Table 2 still largely applies. One change that has been previously noted in this study is that AWS have replaced CoAP with LoRaWAN technology.

It is evident from Table 2 that these platforms have comparable security features. Yu et al. (2019) commend these platforms on their extensive safety measures, which they attribute to the fact that large organizations strive to accommodate the greatest potential consumer base to maximize business growth. Azure, AWS and GCP have undoubtedly succeeded in this regard.
4.3.5 User experience

In each platform, the home view lists the available services and shows additional facilities. In GCP, analytics have been brought to the home view, enabling the user to immediately see, for example, the billing situation and how actively the APIs have been used. The home views of all three platforms are shown in Figures 54-56.

Figure 54. The home view in Azure.
Figure 55. The AWS Management Console.

Figure 56. The home view in GCP.

An advantage with these platforms is that they show the most recently used services at the top of a list, enabling users to quickly find the desired feature. In addition, services may be marked as favorites, ensuring that they remain highlighted.
In Azure and GCP, it is not possible to create a device hierarchy as in IoT-Ticket. However, AWS allows devices to be categorized into a Things group or Billing group. This may help developers better understand the system architecture at the backend of the application.

Device management examples of platforms are shown in Figures 57-59.

**Figure 57.** IoT devices in Azure IoT Hub.
As shown in Figures 57-59, GCP has the simplest view in Device Manager. In particular, the selections in the sidebar are more abundant in Azure and AWS. This may be beneficial to an extent, since they are all in one place. Conversely, in Azure, sometimes there may be a situation where some definable thing on the platform is not very easy to find.

Message processing in Azure Stream Analytics is shown in Figure 60 and the rules section of AWS is shown in Figure 61
Figure 60. The Stream Analytics service in Azure.

Figure 61. IoT rules in AWS.
Figures 60 and 61 show that to read a message, it must be defined in SQL programming language. In Azure, the read and write location is defined by the FROM and INTO statements. In AWS, the message write location is identified using functions in the user interface.

When a registry is created in GCP (to which the devices also connect) a topic must also be defined. This is followed by the Pub/Sub service, where the topic may be exported to BigQuery or Cloud Storage using Dataflow. These features are shown in Figures 62 and 63.

Figure 62. Device events in GCP’s Pub/Sub service.
Figure 63. The dataflow job in GCP.

An advantage of combining Pub/Sub and Dataflow is that when the “Export to BigQuery” button is selected (Figure 62), it opens a configuration window where the user must enter the correct BigQuery table. This eliminates the need for coding or building a workflow similar to that shown in Figure 63.

In this study, Power BI was used to visualize the data collected in Azure. Since both are developed by Microsoft, they support each other perfectly. The issues related to Power BI have been discussed in section 4.1.5.

In AWS, Amazon QuickSight was used to visualize the data. While it is possible to build graphs similar to those in Power BI or IoT-Ticket, it is not possible to build a comprehensive IoT system interface. It is not possible to add images or buttons, for example. A browser dashboard and mobile layout is demonstrated in figure 64.
Figure 64. The dashboard in Amazon QuickSight.

It is evident from Figure 64 that QuickSight’s Android application makes viewing the dashboard in a smartphone relatively easy. Compared with IoT-Ticket and Power BI, the mobile layout does not need to be built separately in QuickSight. This is probably because it is not possible to build a comprehensive user interface. It is also easier to automatically set graphs to fit a smartphone. Figure 64 also shows that QuickSight has a built-
in anomaly detection based on machine learning. It can therefore monitor measurements that typically reach the platform and list any deviations for the user to inspect. If the notification is selected, it will filter the correct point on the graph.

Conversely, Google Data Studio is able to build a similar interface to IoT-Ticket or Power BI. Since there are no separate buttons for the interface, navigation links must be embedded in the text entered in the boxes. The map view in Google Data Studio is shown in Figure 65.

**Figure 65.** The map view in the Google Datastudio dashboard.

In Figure 66, the dashboard demonstrates an image based on SCADA Historian data. The example shows battery voltage measurements in a remote-controlled secondary substation.
In Google Data Studio, creating a mobile layout is more challenging, because the dashboard must be set to the desired dimensions. If the dashboard is set for a computer browser, for example, it will not possible to adapt if for mobile use. One way to overcome this problem is to create a second dashboard using the same data, but with each image and page individually set to fit the mobile device. However, elements will remain in the dashboard that are difficult to view on a smartphone screen.

In Figure 50, Azure highlights machine learning opportunities in the IoT architecture. Azure machine learning is a drag and drop facility that enables users to import their own datasets from other Azure services. In addition to the drag and drop method, machine learning algorithms may be built and trained in Jupyter Notebook, which runs on Azure’s own server (Microsoft. 2021d).

As shown in Figure 51 the datasets from IoT Analytics may be connected directly to a Jupyter Notebook running on an AWS server. In addition, AWS has at least 12 different services related to machine learning (Amazon Web Services. 2021e).

Figure 52 shows that machine learning services have also been highlighted in the IoT architecture of GCP. Google refers to its entire artificial intelligence and machine learning
services as the AI Platform. In GCP options, it is also possible to train machine learning algorithms in Google's cloud-based Jupyter Notebook. In addition, the AI Platform has at least seven additional services related to artificial intelligence and machine learning (Google Cloud. 2021a).

4.3.6 The need for expertise in platform maintenance

The IoT application provides numerous instructions for implementing, maintaining and using these platforms. Nevertheless, developers must become familiar with the subject and continuously develop the platform to preserve knowledge and promote greater awareness of the updates that will be published. Compared to IoT-Ticket, for example, these three platforms are clearly more complicated to manage, since there are so many service options and implementations.

If VSV selects one of these three platforms for its IoT application, an added advantage is that there are many potential developer partners in Finland. The table below shows the number of potential partners per platform. These search results are based on the Ite wiki database, and the search was performed by selecting “IoT” and the name of each platform as keywords.

<table>
<thead>
<tr>
<th>Platform</th>
<th>Number of potential developer partners</th>
</tr>
</thead>
<tbody>
<tr>
<td>Azure</td>
<td>87</td>
</tr>
<tr>
<td>AWS</td>
<td>98</td>
</tr>
<tr>
<td>GCP</td>
<td>85</td>
</tr>
</tbody>
</table>

Table 3. The number of potential developer partners by platform in Finland (Ite Wiki. 2021).

Based on the above discussion, continually developing these platforms is unlikely to be successful as designers aim to develop the system alongside other work. Therefore, a
more effective solution may be to find a suitable partner who can help maintenance experts make the most of the IoT system.
5 Discussion of Comparison Results

The results of this study demonstrate that it is possible to install IoT technology on significantly different platforms. It may also be observed that, IoT technology is already sufficiently developed for organizations to benefit from it in their business. The purpose of this study was to map and test different IoT platforms using practical implementations. The five platforms selected for testing all have advantages and disadvantages. M-Files was the IoT platform with the most questions remaining. IoT-Ticket appeared to be the easiest option for installation and end use. Moreover, platform development training may be successful for people lack an in-depth knowledge of IT systems. If an organization were to choose Azure, AWS, or GCP as its IoT platform, it would be advisable for the organization to have IT staff with expertise in these platforms. Alternative, organizations would need to find reliable partners to develop the platforms with end users.

M-Files was the only platform in the study that works according to the On-Premises model. It is also available in a cloud version. Examining the features of the study’s four cloud-based platforms, it was easy to identify with Collin and Saarelainen (2016) who observe that the main advantages of the cloud are highly affordable storage and automatic scaling for data streams of up to millions of devices.

In line with other studies (e.g., Ullah et al. 2020, Guth et al. 2016, Pierleoni et al. 2020 and Yu, J.-Y., & Kim, Y.-G. 2019) it was observed that Azure, AWS, and GCP supported key protocols and had most of the APIs necessary to build a platform that receives information from sensors and other business systems. It is also noteworthy that these connections may be built relatively securely. Furthermore, the study found that IoT-Ticket performs well in these aspects, alongside the major platforms.

Ullah et al. (2020) concluded in their study that the pricing model in Azure and AWS is poor. Based on this study, it may be concluded that in Azure and AWS, potential costs are more difficult to predict than in GCP and IoT-Ticket. However, the test results did not identify the pricing model for Azure and AWS to be poor. Admittedly, knowledge about
the different products on these platforms is required to make an optimal prediction. M-Files was the exception in its pricing model from VSV’s point of view, since they already have the application in use. Furthermore, there was no advantage in examining the system’s pricing model in general, as M-Files has been developed largely as a document management system. Therefore, its acquisition as an IoT platform alone is unlikely to exploit its full potential.

An overview of the comparison results is presented in Table 4, which shows the platform properties that were positive based on the results, those that were negative and those where uncertainties remained.

**Table 4. Summary from platform comparisons.**

<table>
<thead>
<tr>
<th>Platform</th>
<th>Protocols and APIs</th>
<th>Scalability and Flexibility</th>
<th>Pricing model</th>
<th>Security</th>
<th>User experience</th>
<th>The need for expertise to maintain the platform</th>
</tr>
</thead>
<tbody>
<tr>
<td>M-Files</td>
<td>x</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>IoT-Ticket</td>
<td>✓</td>
<td></td>
<td></td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Microsoft Azure IoT Hub</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td></td>
</tr>
<tr>
<td>Amazon AWS IoT Core</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td></td>
</tr>
<tr>
<td>Google Cloud IoT Core</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>x</td>
</tr>
</tbody>
</table>

The table above may inform VSVs when acquiring an IoT platform. In this way, the overall picture is presented and a feature of interest may be explored in more detail, by returning to the relevant section in the results.

Chapter 2 presented two technology stacks describing the elements expected of an effective IoT-based digital service. All the factors were included in this study and were found to be relevant. For example, Collin and Saarelainen’s technology stack considers customer value. In applications such as those examined in this study, it may be concluded that in the long term, customer value is derived from end user application, allowing service experts to make rational decisions that lead to fewer power outages.
5.1 Limitations

As previously discussed, there are hundreds of platforms currently on the market that may be used to build IoT systems. This study compared five platforms, one of which was not directly categorized as an IoT platform. Therefore, it should be noted that there may be many platforms that have features superior to in the platforms studied. However, the reliability of the results is supported by the fact that the study examined three platforms that are performing well in terms of market shares (Knud, 2019).
6 Conclusion

During this study, it became evident that IoT technology is relatively evolved and organizations should begin using it at a low threshold if suitable applications are found. PdM, which was one of the key themes of this study, may be considered a particularly suitable candidate. The purpose of this study was to map and test different IoT platforms using practical implementations. The five platforms selected for testing all have advantages and disadvantages. It may be argued that M-Files was the IoT platform with the most questions remaining. Conversely IoT-Ticket, with its rich visualization features, creates a pleasant user experience. Drag and drop methods provide a simple method for developers to build value-added applications. In terms of scalability, flexibility and security, IoT-Ticket largely works on the same principles as Azure, AWS and GCP. These major performers have so many tools, that an organization selecting one of them as its IoT platform is unlikely to face challenges in scalability, flexibility, or tools. The difficulty, however, is that their implementation and development require more expertise.

This study was carried out in collaboration with VSV. Based on the study findings, the following starting points for acquiring and installing IoT platforms are proposed:

- M-Files in conjunction with Power BI is a workable solution. However, the main question is its performance and scalability in an IoT operating environment. It is recommended that the test run is continued on an increased scale if it is to remain in use.

- IoT-Ticket is a functional solution and contains all the significant elements expected of an IoT platform. If the pricing model is suitable for VSV, IoT-Ticket may be a viable option.

- Azure, AWS, and GCP all have considerable potential. However, it is crucial that developers possess sufficient expertise. For AWS and GCP, it is important to consider the most efficient way to build an end user application, since the solutions
tested in this study were not in the same class as IoT-Ticket or Power BI. If a suitable developer partner is found, these platforms present numerous opportunities.

In this study, no integration between SCADA and the IoT platform was ultimately built. Instead, data was manually retrieved from SCADA Historian to a CSV file, and the data was subsequently exported to IoT platforms using Python programming language. Further research might consider a method of building a secure integration between SCADA Historian and an IoT platform. In the case of VSV, an integration platform could be built using a system architecture similar to the one shown in Figure 67.

Figure 67. The role of an IoT platform in a comprehensive system architecture.

Figure 67 also considers smart meters. Therefore, further research might explore the ways smart meters could be managed on an IoT platform and determine whether it is a suitable location to process their data. Niemi (2019) has observed many similarities between next-generation smart meters and IoT systems. These synergies might enable both systems to be implemented on the same platform. Furthermore, research into technical implementation may be a topic of interest.
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